

# Westmount High School

## STANDARDS & PROCEDURES WORKSHEET

<b>Department or Subject:</b>	<b>Science and Technology 204</b>
<b>Teacher(s):</b>	<b>Fairchild, Lavoie, Thomasson, Fairservice</b>
<b>School Year:</b>	<b>2016-17</b>

<b>Term 1 (20%)</b>		
<i>Competencies Targeted</i>	<i>Evaluation Methods (e.g., End-of-term Evaluation Situation, Tests, Projects)</i>	<i>General Timeline (e.g., end of term, midterm, etc.)</i>
Competency 1 Competency 2	Tests, quizzes, lab reports and may include assignments	Evaluation(s) every 1 to 3 weeks.
<i>Communication to Students and Parents (e.g., note home, website, agenda, report cards)</i>	<i>Other Pertinent Information (e.g., topics to be covered)</i>	
Report card, progress report, agenda and website.	The Material World	

<b>Term 2 (20%)</b>		
<i>Competencies Targeted</i>	<i>Evaluation Methods (e.g., End-of-term Evaluation Situation, Tests, Projects)</i>	<i>General Timeline (e.g., end of term, midterm, etc.)</i>
Competency 1 Competency 2	Tests, quizzes, lab reports and may include assignments and projects	Evaluation(s) every 1 to 3 weeks. Mid-year exam at end of term
<i>Communication to Students and Parents (e.g., note home, website, agenda, report cards)</i>	<i>Other Pertinent Information (e.g., topics to be covered)</i>	
Report card, agenda and website.	The Living World	

<b>Term 3 (60%)</b>		
<i>Competencies Targeted</i>	<i>Evaluation Methods (e.g., End-of-term Evaluation Situation, Tests, Projects)</i>	<i>General Timeline (e.g., end of term, midterm, etc.)</i>
Competency 1 Competency 2	Tests, quizzes, lab reports and may include assignments and projects	Evaluation(s) every 1 to 3 weeks.
<i>Communication to Students and Parents (e.g., note home, website, agenda, report cards)</i>	<i>End of Year Evaluation (e.g., complementary exam, uniform exam, etc.)</i>	<i>Other Pertinent Information (e.g., topics to be covered)</i>
Report card, agenda and website.	Uniform exam	The Technological World

***Additional Information / Specifications (e.g., materials required):***

Scientific calculator

Ruler